

# **Washington Township School District**



The mission of the Washington Township Public Schools is to provide a safe, positive, and progressive educational environment that provides opportunity for all students to attain the knowledge and skills specified in the NJ Learning Standards at all grade levels, so as to ensure their full participation in an ever-changing world as responsible, self-directed and civic-minded citizens.

Course Title:	Graphic Desigi	1				
Grade Level(s):	9-12					
Duration:	Full Year:	х	Semester:		Marking Period:	
Course Description:	introduce stude design and pri typography, ele utilize the lates the rest of the conceptualize i This course wi Graphic Desig	ents to the nting industronic pust software Adobe credeas and all lay the note that I. It was a software that it is the note that it is the note that is the note that is the note that it is the	e materials, processistry. Students with ablishing, and pringle, including Adobe eative suite. This hadesigns, and output groundwork of known and processions.	ses and equal ting produce PhotoSho and-on apput them in valuedge a	ign II. Graphic Designipment used in the graphic design, printention processes. Student, Illustrator, In Desproach will allow student arious formats and read skills needed to the photographic and	graphic tayout, ents will sign and idents to medium.
Grading Procedures:	TOTAL POINTS- All assignments, projects, tests and quizzes will be given specific points based on a level of work/time required. Students will earn points for fulfilling the requirements for each activity. A rubric will be provided prior to each assignment/activity so that each student will know their value. Student marking period grades will be based on the points earned divided by the total points assigned. The percentage of points earned will be the student's marking period grade.					
Primary Resources:	Adobe Creative S Projector Apple Computers Camera Equipme		ameras)			

## **Washington Township Principles for Effective Teaching and Learning**

- Implementing a standards-based curriculum
- Facilitating a learner-centered environment
- Using academic target language and providing comprehensible instruction
- Adapting and using age-appropriate authentic materials
- Providing performance-based assessment experiences
- Infusing 21st century skills for College and Career Readiness in a global society

Designed by:  Mr. Dale Biebel	
Designed by:	
Under the Direction of: Ms. Malika Moore	
Written:	Sept 2023
Revised:	
BOE Approval:	
Unit Title: Unit 1 - Course Introduction and Overview	
Unit Description: This unit will study the important technological society. Students will be introduced the graphic design and printing industry. Course in expectations will be discussed and demonstrated.  Unit Duration: 1 Week (5 Days)	to the softwares and technologies commonly found in
Desire	d Results
and/or degrees.	n program will acquire academic and technical skills for to technical skill proficiency, credentials, certificates, licenses, — AV.1 – 2, 9.3.12.AR.B4, 9.3.AR-PRT. 1 – 3, 9.3.12.AR-VIS.1 –
<ul> <li>than 60,000 American firms.</li> <li>The communications industry is the largest industry in the world</li> </ul>	How did the graphic arts and printing profession begin?
Assessme	ent Evidence
Performance Tasks: Explore Classroom for understanding of classroom management and procedures.	Other Evidence:
Benchmarks:	

Learning Plan

## **Learning Activities:**

- Course Syllabus/Proficiency and Safety will be reviewed. Rules and Procedures will be reviewed
- Safety Regulations and Procedures
- Discussion and demonstration on the Digital Workflow and how it pertains to the class. Students will learn where everything is located in the room.
- Orally review Fire/Emergency Evacuation Drill
- Discuss Federal Laws for Safety

## **Resources:**

Unit I	Modifications for Special Population Students
Advanced Learners	Provide ample opportunities for creative behavior.
	• Create assignments that call for original work, independent learning, critical thinking,
	problem solving, and experimentation.
	Show appreciation for creative efforts
	Respect unusual questions, ideas, and solutions.
	• Encourage students to test their ideas.
	Provide opportunities and give credit for self-initiated learning.
	Avoid overly detailed supervision and too much reliance on prescribed curricula.
	Allow time for reflection.
	Resist immediate and constant evaluation.
	Avoid comparisons to other students.
Struggling Learners	Assist students in getting organized.
	Give short directions.
	Use drill exercises.
	Give prompt cues during student performance.
	• Let students with poor writing skills use a computer.
	Break assignments into small segments and assign only one segment at a time.
	Demonstrate skills and have students model them.
	Give prompt feedback.
	Use continuous assessment to mark students' daily progress.
	Prepare materials at varying levels of ability
<b>English Language Learners</b>	• Use a slow, but natural rate of speech; speak clearly; use shorter sentences; repeat
	concepts in several ways.
	• When possible, use pictures, photos, and charts.
	• Corrections should be limited and appropriate. Do not correct grammar or usage errors in front of the class.
	Give honest praise and positive feedback through your voice tones and visual articulation whenever possible.
	• Encourage students to use language to communicate, allowing them to use their native language to ask/answer questions when they are unable to do so in English.
	<ul> <li>Integrate students' cultural background into class discussions.</li> </ul>
	Use cooperative learning where students have opportunities to practice expressing ideas
	without risking language errors in front of the entire class.
Learners with an IEP	Use concrete examples to introduce concepts.
	Make learning activities consistent.
	• Use repetition and drills spread over time.
	Provide work folders for daily assignments.
	• Use behavior management techniques, such as behavior modification, in the area of adaptive behavior.
	<ul> <li>Break assignments into small segments and assign only one segment at a time.</li> </ul>
	<ul> <li>Demonstrate skills and have students model them.</li> </ul>
	<ul> <li>Encourage students to function independently.</li> </ul>
	<ul> <li>Give students extra time to both ask and answer questions while giving hints to</li> </ul>
	answers.

	Give simple directions and read them over with students.
Learners with a 504	Refer to page four in the <u>Parent and Educator Resource Guide to Section</u> <u>504</u> to assist in the development of appropriate plans.

## **Interdisciplinary Connections**

#### Indicators:

**LA.SL.11-12.1 -** Initiate and participate effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with peers on grades 11–12 topics, texts, and issues, building on others' ideas and expressing their own clearly and persuasively.

TECH.8.1.2.A - Students demonstrate a sound understanding of technology concepts, systems and operations

**TECH.8.1.2.E** - Students apply digital tools to gather, evaluate, and use information.

## Integration of 21st Century Skills

- CRP1. Act as a responsible and contributing citizen and employee.
- CRP2. Apply appropriate academic and technical skills.
- CRP3. Attend to personal health and financial well-being.
- CRP4. Communicate clearly and effectively and with reason.
- CRP5. Consider the environmental, social and economic impacts of decisions.
- CRP6. Demonstrate creativity and innovation.
- CRP7. Employ valid and reliable research strategies.
- CRP8. Utilize critical thinking to make sense of problems and persevere in solving them.
- CRP9. Model integrity, ethical leadership and effective management
- CRP10. Plan education and career paths aligned to personal goals.
- CRP11. Use technology to enhance productivity.
- CRP12. Work productively in teams while using cultural global competence.

Unit Title: Unit 2 - Safety

**Unit Description:** Personnel in the graphic communications industry may be confronted with many hazards in the course of performing their duties. It is vital for workers in a graphics plant to know and follow basic safety practices. Students will conduct a safety and health inspection of the facilities. The purpose of such a program is to recognize, evaluate and control potential hazards. Students will check Material Safety Data Sheets, safety guards on equipment, storage and labeling of chemicals, electrical connections/wiring of equipment, and ventilation systems.

**Unit Duration:** 2 day (Safety Protocals should be followed year round)

## **Desired Results**

### Standard(s):

9.2 Career Awareness, Exploration, and Preparation

## 9.3 Career and Technical Education - Arts, A/V Technology, & Communications Career Cluster

All students who complete a career and technical education program will acquire academic and technical skills for careers in emerging and established professions that lead to technical skill proficiency, credentials, certificates, licenses, and/or degrees.

Indicators: 9.3.12.AR 4, 9.3.12.AR.B4, 9.3.IT-SUP.2-3,9.3.ST-ET.4

## **Understandings:**

Students will understand that...

- the importance of following proper safety protocol
- the district has a safety and evacuation program in place to keep them safe in a variety of different life threatening situations

## **Essential Questions:**

What is the purpose of a facilities safety and health program?

What is the purpose of facilities evacuation and lockdown protocol?

## **Assessment Evidence**

#### **Performance Tasks:**

- Review fire and emergency evacuation procedures.
- Examine printing equipment for machine guarding and shut-off sensors
- Identify location of personal protective equipment.

  Describe the specific purpose of safety equipment

#### Other Evidence:

- Check for Understanding
- Questioning
- Teacher observation
- Safety Quiz

### Benchmarks:

Quiz - Safety

## **Learning Plan**

### **Learning Activities:**

- 1. (Lecture/Discussion:
  - a. Machine guarding
  - b. Lockout devices
  - c. Personal Protection
  - d. Materials Handling
  - e. Tools and Equipment Handling
  - f. Material Safety Data Sheets
- 2. Handout- Fire Extinguisher Classifications

- 3. Handout: Sample Material Safety Data Sheet
- 4. Orally review Fire/Emergency Evacuation Drill
- 5. Discuss Federal Laws for Safety
  - a. OSHA
- 6. Safety Quiz

## **Resources:**

Graphic Design Solutions Text Book, White Board, Projector, Adobe Creative Suite, Printers, Paper, Digital Camera, Memory cards, Memory card readers, Tablets, Scanners, Internet, Font and brush website

Memory card readers, Tablets, Scann	ers, Internet, Font and brush website
Unit l	Modifications for Special Population Students
Advanced Learners	<ul> <li>Provide ample opportunities for creative behavior.</li> <li>Create assignments that call for original work, independent learning, critical thinking, problem solving, and experimentation.</li> <li>Show appreciation for creative efforts</li> <li>Respect unusual questions, ideas, and solutions.</li> <li>Encourage students to test their ideas.</li> <li>Provide opportunities and give credit for self-initiated learning.</li> <li>Avoid overly detailed supervision and too much reliance on prescribed curricula.</li> <li>Allow time for reflection.</li> <li>Resist immediate and constant evaluation.</li> <li>Avoid comparisons to other students.</li> </ul>
Struggling Learners	<ul> <li>Assist students in getting organized.</li> <li>Give short directions.</li> <li>Use drill exercises.</li> <li>Give prompt cues during student performance.</li> <li>Let students with poor writing skills use a computer.</li> <li>Break assignments into small segments and assign only one segment at a time.</li> <li>Demonstrate skills and have students model them.</li> <li>Give prompt feedback.</li> <li>Use continuous assessment to mark students' daily progress.</li> <li>Prepare materials at varying levels of ability.</li> </ul>
English Language Learners  Learners with an IEP	<ul> <li>Use a slow, but natural rate of speech; speak clearly; use shorter sentences; repeat concepts in several ways.</li> <li>When possible, use pictures, photos, and charts.</li> <li>Corrections should be limited and appropriate. Do not correct grammar or usage errors in front of the class.</li> <li>Give honest praise and positive feedback through your voice tones and visual articulation whenever possible.</li> <li>Encourage students to use language to communicate, allowing them to use their native language to ask/answer questions when they are unable to do so in English.</li> <li>Integrate students' cultural background into class discussions.</li> <li>Use cooperative learning where students have opportunities to practice expressing ideas without risking language errors in front of the entire class.</li> <li>Use concrete examples to introduce concepts.</li> <li>Make learning activities consistent.</li> <li>Use repetition and drills spread over time.</li> <li>Provide work folders for daily assignments.</li> </ul>
	<ul> <li>Use behavior management techniques, such as behavior modification, in the area of adaptive behavior.</li> <li>Break assignments into small segments and assign only one segment at a time.</li> <li>Demonstrate skills and have students model them.</li> <li>Encourage students to function independently.</li> </ul>

	Give students extra time to both ask and answer questions while giving hints to	
	answers.	
	Give simple directions and read them over with students.	
	Shorten the number of items on exercises, tests, and quizzes.	
Learners with a 504	Refer to page four in the <u>Parent and Educator Resource Guide to Section</u> <u>504</u> to assist in the development of appropriate plans.	

## **Interdisciplinary Connections**

#### Indicators:

9.3.12.AR 4, 9.3.12.AR.B4, 9.3.IT-SUP.2-3, 9.3.ST-ET.4

## Integration of 21st Century Skills

- CRP1. Act as a responsible and contributing citizen and employee.
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- CRP4. Communicate clearly and effectively and with reason.
- CRP5. Consider the environmental, social and economic impacts of decisions.
- CRP6. Demonstrate creativity and innovation.
- CRP7. Employ valid and reliable research strategies.
- CRP8. Utilize critical thinking to make sense of problems and persevere in solving them.
- CRP9. Model integrity, ethical leadership and effective management
- CRP10. Plan education and career paths aligned to personal goals.
- CRP11. Use technology to enhance productivity.
- CRP12. Work productively in teams while using cultural global competence.

**Unit Title:** Unit 3 – Graphic Media as a tool for Communications

### **Unit Description:**

Graphic Media is a tool that is found everywhere communications industry. From Magazine, Billboards, Cereal boxes to the buses the students ride to school on, they are being confronted with companies trying to advertise their products in new and exciting ways. It is important for graphic design students to understand how graphic media can be used as a tool to advertise and design toward specific target audiences. They must understand how type, space, color and images can work together to influence peoples decision making processes. Students will conduct a variety of basic graphic design projects to develop a basic understanding of how Graphic media can be used as a tool in the communications field throughout this unit.

Unit Duration: 5 (weeks)

## **Desired Results**

### Standard(s):

#### 9.3 Career and Technical Education - Arts, A/V Technology, & Communications Career Cluster

All students who complete a career and technical education program will acquire academic and technical skills for careers in emerging and established professions that lead to technical skill proficiency, credentials, certificates, licenses, and/or degrees.

**Indicators:** 9.3.12.AC-DES.1 – 2, 9.3.12. AR – AV.1 – 2, 9.3.12.AR.B4, 9.3.AR-PRT. 1 – 3, 9.3.12.AR-VIS.1 – 3, 9.3.IT-SUP.2-3, 9.3.IT-WD. 1 -4, 6, 8, 10, 9.3.ST-ET.4

### **Understandings:**

Students will understand that...

- the relationship between type and visuals is incredibly important to the way a visual is perceived
- there are many different types which include calligraphy, lettering, serif and sans serif
- Tracking, leading, and kerning effect the visual appearance of text.

## **Essential Questions:**

What software's are used in the graphic design industry today?

What are the resetrictions on using someone else's images in your designs?

why is typography as an expressive form, not limited to type as an image?

Is it possible for combinations of type and image as two different entities to be combined into a cohesive form?

Why would you adjust the leading of a line of text? Where and how do you adjust the text spacing in photoshop?

## **Assessment Evidence**

### **Performance Tasks:**

- Photoshop Tool Bar Demo
- Wanted Poster (Typography)
- Toy Story (Text Fx)
- Self Portrait (Clipping Mask)
- Fruit Water

#### Benchmarks:

- Project Rubrics
- Tool Bars Quiz

## Other Evidence:

- Participation Grade
- Check for Understanding
- Questioning
- Teacher observation

## **Learning Plan**

## Learning Activities:

Toy Story Logo Remake (Fx)

Wanted Poster (Aged Paper tutorial, Actions, Brushes)

Fruit Water Typography

Self Portrait (Rulers and Measuring)

**Resources:** Graphic Design Solutions Text Book, White Board, Projector, Adobe Creative Suite, Printers, Paper, Digital Camera, Memory cards, Memory card readers, Tablets, Scanners, Internet, Font and brush website

Unit I	Modifications for Special Population Students
Advanced Learners  Struggling Learners	<ul> <li>Provide ample opportunities for creative behavior.</li> <li>Create assignments that call for original work, independent learning, critical thinking, problem solving, and experimentation.</li> <li>Show appreciation for creative efforts</li> <li>Respect unusual questions, ideas, and solutions.</li> <li>Encourage students to test their ideas.</li> <li>Provide opportunities and give credit for self-initiated learning.</li> <li>Avoid overly detailed supervision and too much reliance on prescribed curricula.</li> <li>Allow time for reflection.</li> <li>Resist immediate and constant evaluation.</li> <li>Avoid comparisons to other students.</li> <li>Assist students in getting organized.</li> <li>Give short directions.</li> <li>Use drill exercises.</li> <li>Give prompt cues during student performance.</li> <li>Let students with poor writing skills use a computer.</li> <li>Break assignments into small segments and assign only one segment at a time.</li> <li>Demonstrate skills and have students model them.</li> <li>Give prompt feedback.</li> <li>Use continuous assessment to mark students' daily progress.</li> </ul>
English Language Learners	<ul> <li>Use continuous assessment to mark students' daily progress.</li> <li>Prepare materials at varying levels of ability.</li> <li>Use a slow, but natural rate of speech; speak clearly; use shorter sentences; repeat</li> </ul>
	<ul> <li>concepts in several ways.</li> <li>When possible, use pictures, photos, and charts.</li> <li>Corrections should be limited and appropriate. Do not correct grammar or usage errors in front of the class.</li> <li>Give honest praise and positive feedback through your voice tones and visual articulation whenever possible.</li> <li>Encourage students to use language to communicate, allowing them to use their native</li> </ul>
	<ul> <li>language to ask/answer questions when they are unable to do so in English.</li> <li>Integrate students' cultural background into class discussions.</li> <li>Use cooperative learning where students have opportunities to practice expressing ideas without risking language errors in front of the entire class.</li> </ul>
Learners with an IEP	<ul> <li>Use concrete examples to introduce concepts.</li> <li>Make learning activities consistent.</li> <li>Use repetition and drills spread over time.</li> <li>Provide work folders for daily assignments.</li> <li>Use behavior management techniques, such as behavior modification, in the area of adaptive behavior.</li> <li>Break assignments into small segments and assign only one segment at a time.</li> <li>Demonstrate skills and have students model them.</li> <li>Encourage students to function independently.</li> </ul>

	Give students extra time to both ask and answer questions while giving hints to	
	answers.	
	Give simple directions and read them over with students.	
	Shorten the number of items on exercises, tests, and quizzes.	
Learners with a 504	Refer to page four in the <u>Parent and Educator Resource Guide to Section</u> <u>504</u> to assist in the development of appropriate plans.	

Interdisciplinary Connections		
Indicators:		
8.2.a.1-3		
8.2.b.1-6		
8.2.c.1-3		

- CRP1. Act as a responsible and contributing citizen and employee.
- CRP2. Apply appropriate academic and technical skills.
- CRP3. Attend to personal health and financial well-being.
- CRP4. Communicate clearly and effectively and with reason.
- CRP5. Consider the environmental, social and economic impacts of decisions.
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- CRP9. Model integrity, ethical leadership and effective management
- CRP10. Plan education and career paths aligned to personal goals.
- CRP11. Use technology to enhance productivity.
- CRP12. Work productively in teams while using cultural global competence.

**Unit Title:** Unit 4 – Introduction to Graphic Design And Printing Management

### **Unit Description:**

Throughout this unit students will develop a basic understanding of the principles and elements of design. They will make connections between products and the most effective method of visually advertising for said products. They will begin to use brainstorming and research methods to creatively apply graphic design to posters, package designs, and other visuals. Upon completion of assignments students will explain the good and bad attributes of graphic design in the assignments of their classmate. These evaluations will include their basic understanding of the elements and principles of design.

Unit Duration: 5 weeks

### **Desired Results**

### Standard(s):

## 9.3 Career and Technical Education - Arts, A/V Technology, & Communications Career Cluster

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**Indicators:** 9.3.12.AC-DES.1 – 2, 9.3.12.AR 1 – 5, 9.3.12. AR – AV.1 – 2, 9.3.12.AR.B4, 9.3.AR-PRT. 1 – 3, 9.3.12.AR-VIS.1 – 3, 9.3.IT-SUP.2-3, 9.3.IT-WD. 1 -4, 6, 8, 10, 9.3.ST-ET.4

### **Understandings:**

Students will understand that...

- Every student has the ability to be creative
- Evaluating and assessing other students work will give them a better understanding of graphic design methodology?
- There are 8 elements of design.

### **Essential Questions:**

How is creativity measured in graphic messages?

Why is the design process and evaluation of your work critical to the design process?

How do you construct a visual that incorporate the elements of designs?

## **Assessment Evidence**

#### **Performance Tasks:**

- Ad Recreation
- Ad Remake
- Elements of Design Handouts

#### Other Evidence:

- Participation Grade
- Check for Understanding
- Questioning
- Teacher observation

#### Benchmarks:

- Project Rubrics
- · Quiz on Elements of Design

## **Learning Plan**

## **Learning Activities:**

Ad Recreation (Identifying Design Elements)

Ad Remake (Identifying relevant content and using desing elements to manufacture a new ad)

## **Resources:**

Graphic Design Solutions Text Book, White Board, Projector, Adobe Creative Suite, Printers, Paper, Digital Camera, Memory cards, Memory card readers, Tablets, Scanners, Internet, Font and brush website

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	Modifications for Special Population Students
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	• Create assignments that call for original work, independent learning, critical thinking,
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	<ul> <li>Avoid overly detailed supervision and too much reliance on prescribed curricula.</li> </ul>
	Allow time for reflection.
	Resist immediate and constant evaluation.
	Avoid comparisons to other students.
Struggling Learners	Assist students in getting organized.
	• Give short directions.
	• Use drill exercises.
	Give prompt cues during student performance.
	• Let students with poor writing skills use a computer.
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	Demonstrate skills and have students model them.
	Give prompt feedback.
	• Use continuous assessment to mark students' daily progress.
	Prepare materials at varying levels of ability.
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	in front of the class.
	Give honest praise and positive feedback through your voice tones and visual
	articulation whenever possible.
	• Encourage students to use language to communicate, allowing them to use their native
	language to ask/answer questions when they are unable to do so in English.
	• Integrate students' cultural background into class discussions.
	Use cooperative learning where students have opportunities to practice expressing ideas
	without risking language errors in front of the entire class.
Learners with an IEP	Use concrete examples to introduce concepts.
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	Use repetition and drills spread over time.  Provide work folders for delly essignments.
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	adaptive behavior.
	<ul> <li>Break assignments into small segments and assign only one segment at a time.</li> </ul>
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	<ul> <li>Give students extra time to both ask and answer questions while giving hints to</li> </ul>
	answers.
	Give simple directions and read them over with students.
	Shorten the number of items on exercises, tests, and quizzes.

Learners with a 504	Refer to page four in the Parent and Educator Resource Guide to Section	
	504 to assist in the development of appropriate plans.	

	Interdisciplinary Connections
Indicators:	
8.2.a.1-3	
8.2.b.1-6	
8.2.c.1-3	

- CRP1. Act as a responsible and contributing citizen and employee.
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- CRP10. Plan education and career paths aligned to personal goals.
- CRP11. Use technology to enhance productivity.
- CRP12. Work productively in teams while using cultural global competence.

**Unit Title:** Unit 5 – Digital Photography

### **Unit Description:**

The goal of this unit is to teach students to take a better photograph by paying close attention to the four main points of disturbance, proximity, sense of place and vantage point. In the digital world of no darkroom cropping, it is more critical that students learn to compose in the camera. Looking to the future, media space is going to be a premium, so pictures must do more than just capture a moment in time. They must tell a story. In order to produce a quality product, students will also be exposed to standard photography basics such as f-stops, film speeds, depth of field, lighting, rule of thirds and panning.

**Unit Duration: 5 weeks** 

## **Desired Results**

## Standard(s):

#### 9.3 Career and Technical Education - Arts, A/V Technology, & Communications Career Cluster

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### **Understandings:**

Students will understand that...

- Basic techniques for photography consist of leading line, back lighting, framing, silhouette, motion blur, depth of field, and rule of thirds
- Digital photography allows for easier touchups and color correction
- the connection and relationship between iso, shutterspeed, and f-stop with well lit photos

## **Essential Questions:**

What makes a photograph grab you attention? What are disturbance, proximity, sense of place and vantage point in relation to photography? Why are photographs an important element in media?

How does digital photography differ from traditional film photography?

How do you adjust the shutterspeed on an SLR Camera?

How do adjust the ISO on an SLR camera How do you adjust the F-stop on an SLR camera

### Assessment Evidence

#### **Performance Tasks:**

- Scavenger Hunt
- Photography 101
- Photograpghy 102
- Lecture and Powerpoint of Photography Techniques
- Lecture on Photography terminology
- Magazine Cover
- Levitations

### Other Evidence:

- Participation Grade
- Check for Understanding
- Questioning
- Teacher observation

## Benchmarks:

- Photography Rubrics
- Quiz on composition terms

## **Learning Plan**

## **Learning Activities:**

Scavenger Hunt
Photography 101
Photography 102
Lecture and Powerpoint of Photography Techniques
Lecture on Photography terminology
Magazine Cover
Levitations

**Resources:** Graphic Design Solutions Text Book, White Board, Projector, Adobe Creative Suite, Printers, Paper, Digital Camera, Memory cards, Memory card readers, Tablets, Scanners, Internet, Font and brush website

Unit	Modifications for Special Population Students					
Advanced Learners						
Advanced Learners	<ul> <li>Provide ample opportunities for creative behavior.</li> <li>Create assignments that call for original work, independent learning, critical thinking, problem solving, and experimentation.</li> </ul>					
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	Resist immediate and constant evaluation.					
	Avoid comparisons to other students.					
Struggling Learners	Assist students in getting organized.					
	• Give short directions.					
	Use drill exercises.					
	Give prompt cues during student performance.					
	• Let students with poor writing skills use a computer.					
	• Break assignments into small segments and assign only one segment at a time.					
	• Demonstrate skills and have students model them.					
	Give prompt feedback.					
	Use continuous assessment to mark students' daily progress.					
	Prepare materials at varying levels of ability.					
English Language Learners	Use a slow, but natural rate of speech; speak clearly; use shorter sentences; repeat					
	concepts in several ways.					
	When possible, use pictures, photos, and charts.      Corrections should be limited and emprepriate. Do not correct grammer or usego errors.					
	• Corrections should be limited and appropriate. Do not correct grammar or usage errors in front of the class.					
	• Give honest praise and positive feedback through your voice tones and visual articulation whenever possible.					
	• Encourage students to use language to communicate, allowing them to use their native language to ask/answer questions when they are unable to do so in English.					
	<ul> <li>Integrate students' cultural background into class discussions.</li> </ul>					
	Use cooperative learning where students have opportunities to practice expressing ideas					
	vithout risking language errors in front of the entire class.					
Learners with an IEP	Use concrete examples to introduce concepts.					
	Make learning activities consistent.					
	• Use repetition and drills spread over time.					
	Provide work folders for daily assignments.					
	• Use behavior management techniques, such as behavior modification, in the area of					
	adaptive behavior.					
	<ul> <li>Break assignments into small segments and assign only one segment at a time.</li> <li>Demonstrate skills and have students model them.</li> </ul>					
	<ul> <li>Demonstrate skills and have students model them.</li> <li>Encourage students to function independently.</li> </ul>					
	<ul> <li>Give students extra time to both ask and answer questions while giving hints to</li> </ul>					
	answers.					

	Give simple directions and read them over with students.  Shorten the number of items on exercises, tests, and quizzes.
Learners with a 504	Refer to page four in the Parent and Educator Resource Guide to Section 504 to assist in the development of appropriate plans.

Interdisciplinary Connections			
Indicators:			
8.1.a.1-3, 5-9			
8.1.b.1-12			
8.2.a.1-3			
8.2.b.1-6			
8.2.c.1-3			

#### Indicators:

CRP1. Act as a responsible and contributing citizen and employee.

CRP2. Apply appropriate academic and technical skills.

CRP3. Attend to personal health and financial well-being.

CRP4. Communicate clearly and effectively and with reason.

CRP5. Consider the environmental, social and economic impacts of decisions.

CRP6. Demonstrate creativity and innovation.

CRP7. Employ valid and reliable research strategies.

CRP8. Utilize critical thinking to make sense of problems and persevere in solving them.

CRP9. Model integrity, ethical leadership and effective management

CRP10. Plan education and career paths aligned to personal goals.

CRP11. Use technology to enhance productivity.

CRP12. Work productively in teams while using cultural global competence.

**Unit Title:** 6 – Image Generation

**Unit Description:** The goal of this unit is to teach students to not only be creative when creating visual elements, but to also think about a clients wants or needs. The need to understand the principles and elements of design but also have sense of cost to produce and the integration of their designs into other products and visuals. In the digital is always changing, and having an understanding of the compatibility of their text and images with other graphic designers working on other platforms is more and more important. It is critical that students learn to create images that have versatility. Students will be exposed to real life clients as well as mock clients in which they are expected to meet the wants and needs of said clients.

**Unit Duration: 5 weeks** 

### **Desired Results**

## Standard(s):

### 9.3 Career and Technical Education - Arts, A/V Technology, & Communications Career Cluster

All students who complete a career and technical education program will acquire academic and technical skills for careers in emerging and established professions that lead to technical skill proficiency, credentials, certificates, licenses, and/or degrees.

**Indicators:** 9.3.12.AC-DES.1 – 2, 9.3.12.AR 1 – 5, 9.3.12. AR – AV.1 – 2, 9.3.12.AR.B4, 9.3.AR-PRT. 1 – 3, 9.3.12.AR-VIS.1 – 3, 9.3.IT-SUP.2-3, 9.3.IT-WD. 1 -4, 6, 8, 10, 9.3.ST-ET.4

## **Understandings:**

Students will understand that...

- Every computers and systems is different
- Color has a psychological effect on the human mind?
- They sometimes need to design for the client wants and needs rather than their personal styles?
- a graphic design strategy assures unity throughout multiple elements of a design campaign.

## **Essential Questions:**

Why is it critical to understand the file saving formats?

What is color theory and how does it apply to graphic design?

When working for a client who's opinion is most important?

What is the importance of a graphic design campaign strategy?

## **Assessment Evidence**

## **Performance Tasks:**

- Color Theory Lecture
- Pepsi Can
- Shirt Design
- Cell Phone Cases
- Candy Boxes
- Bucket List Badges
- Levitations
- Social Media Design

## Other Evidence:

- Participation Grade
- Check for Understanding
- Questioning
- Teacher observation

#### Benchmarks:

- Color Theory Quiz
- Project Rubrics

## **Learning Plan**

## **Learning Activities:**

Color Theory Lecture Pepsi Can Shirt Design Cell Phone Cases Candy Boxes Bucket List Badges Levitations Social Media Design

**Resources:** Graphic Design Solutions Text Book, White Board, Projector, Adobe Creative Suite, Printers, Paper, Digital Camera, Memory cards, Memory card readers, Tablets, Scanners, Internet, Font and brush website

Unit I	Modifications for Special Population Students
Advanced Learners  Struggling Learners	<ul> <li>Provide ample opportunities for creative behavior.</li> <li>Create assignments that call for original work, independent learning, critical thinking, problem solving, and experimentation.</li> <li>Show appreciation for creative efforts</li> <li>Respect unusual questions, ideas, and solutions.</li> <li>Encourage students to test their ideas.</li> <li>Provide opportunities and give credit for self-initiated learning.</li> <li>Avoid overly detailed supervision and too much reliance on prescribed curricula.</li> <li>Allow time for reflection.</li> <li>Resist immediate and constant evaluation.</li> <li>Avoid comparisons to other students.</li> <li>Assist students in getting organized.</li> </ul>
	<ul> <li>Give short directions.</li> <li>Use drill exercises.</li> <li>Give prompt cues during student performance.</li> <li>Let students with poor writing skills use a computer.</li> <li>Break assignments into small segments and assign only one segment at a time.</li> <li>Demonstrate skills and have students model them.</li> <li>Give prompt feedback.</li> <li>Use continuous assessment to mark students' daily progress.</li> <li>Prepare materials at varying levels of ability.</li> </ul>
English Language Learners	<ul> <li>Use a slow, but natural rate of speech; speak clearly; use shorter sentences; repeat concepts in several ways.</li> <li>When possible, use pictures, photos, and charts.</li> <li>Corrections should be limited and appropriate. Do not correct grammar or usage errors in front of the class.</li> <li>Give honest praise and positive feedback through your voice tones and visual articulation whenever possible.</li> <li>Encourage students to use language to communicate, allowing them to use their native language to ask/answer questions when they are unable to do so in English.</li> <li>Integrate students' cultural background into class discussions.</li> <li>Use cooperative learning where students have opportunities to practice expressing ideas without risking language errors in front of the entire class.</li> </ul>
Learners with an IEP	<ul> <li>Use concrete examples to introduce concepts.</li> <li>Make learning activities consistent.</li> <li>Use repetition and drills spread over time.</li> <li>Provide work folders for daily assignments.</li> <li>Use behavior management techniques, such as behavior modification, in the area of adaptive behavior.</li> <li>Break assignments into small segments and assign only one segment at a time.</li> <li>Demonstrate skills and have students model them.</li> <li>Encourage students to function independently.</li> </ul>

	Give students extra time to both ask and answer questions while giving hints to					
	answers.					
	• Give simple directions and read them over with students.					
	norten the number of items on exercises, tests, and quizzes.					
Learners with a 504	Refer to page four in the <u>Parent and Educator Resource Guide to Section</u> <u>504</u> to assist in the development of appropriate plans.					
	1 304 to assist in the development of appropriate plans.					

Interdisciplinary Connections			
Indicators:			
8.2.a.1-3			
8.2.b.1-6			
8.2.c.1-3			

#### Indicators:

CRP1. Act as a responsible and contributing citizen and employee.

CRP2. Apply appropriate academic and technical skills.

CRP3. Attend to personal health and financial well-being.

CRP4. Communicate clearly and effectively and with reason.

CRP5. Consider the environmental, social and economic impacts of decisions.

CRP6. Demonstrate creativity and innovation.

CRP7. Employ valid and reliable research strategies.

CRP8. Utilize critical thinking to make sense of problems and persevere in solving them.

CRP9. Model integrity, ethical leadership and effective management

CRP10. Plan education and career paths aligned to personal goals.

CRP11. Use technology to enhance productivity.

CRP12. Work productively in teams while using cultural global competence.

**Unit Title:** Unit 7 – Printing Systems

## **Unit Description:**

Since many graphic messages are different sizes, and printed on different mediums, it is important for students to acknowledge the various printing systems available in the industry. Students will study printing systems used in the graphics industry. Students will operate the following printing systems: Canon Poster printers, screen printing, digital duplication, Color Copiers and vinyl stencil cutter.

**Unit Duration: 5 weeks** 

### **Desired Results**

#### Standard(s):

### 9.3 Career and Technical Education - Arts, A/V Technology, & Communications Career Cluster

All students who complete a career and technical education program will acquire academic and technical skills for careers in emerging and established professions that lead to technical skill proficiency, credentials, certificates, licenses, and/or degrees.

Indicators: 9.3.AR-PRT. 1 – 3, 9.3.12.AR-VIS.1 – 3, 9.3.IT-SUP.2-3, 9.3.IT-WD. 1 -4, 6, 8, 10, 9.3.ST-ET.4

## **Understandings:**

Students will understand that...

- mass printing industry has evolved to be faster, cleaner and more cost effective.
- the factors related to shirt design can vary depending on who and what the shirt is being design for
- all printers and machines have limitations and these limitations have to be considered during the design process
- a digital duplicator uses ink and a printer uses toner

### **Essential Questions:**

How has mass printing evolved over the past 100 years?

What are some printing factors to consider when designing T-shirts?

Why is it important to understand the printing processes and machinery when designing various mediums?

What is the difference between toner and ink? Why is this difference so important to the mass printing industry

## **Assessment Evidence**

#### **Performance Tasks:**

- Note Pads (Digital Duplicator and Cutter)
- Level 10 (Screen Printing Cost and Methods)
- Dance Posters and T-Shirts
- Candy Box

#### Other Evidence:

- Participation Grade
- Check for Understanding
- Questioning
- Teacher observation

### Benchmarks:

Project Rubrics

## **Learning Plan**

### **Learning Activities:**

Note Pads Level 10 Dance Posters and T-Shirts Candy Box

**Resources:** Graphic Design Solutions Text Book, White Board, Projector, Adobe Creative Suite, Printers, Paper, Digital Camera, Memory cards, Memory card readers, Tablets, Scanners, Internet, Font and brush website

Unit I	Modifications for Special Population Students
Advanced Learners	<ul> <li>Provide ample opportunities for creative behavior.</li> <li>Create assignments that call for original work, independent learning, critical thinking,</li> </ul>
	problem solving, and experimentation.
	Show appreciation for creative efforts
	Respect unusual questions, ideas, and solutions.
	Encourage students to test their ideas.
	Provide opportunities and give credit for self-initiated learning.
	Avoid overly detailed supervision and too much reliance on prescribed curricula.
	Allow time for reflection.
	Resist immediate and constant evaluation.
	Avoid comparisons to other students.
Struggling Learners	Assist students in getting organized.
	Give short directions.
	• Use drill exercises.
	<ul> <li>Give prompt cues during student performance.</li> <li>Let students with poor writing skills use a computer.</li> </ul>
	<ul> <li>Let students with poor writing skills use a computer.</li> <li>Break assignments into small segments and assign only one segment at a time.</li> </ul>
	Demonstrate skills and have students model them.
	Give prompt feedback.
	Use continuous assessment to mark students' daily progress.
	Prepare materials at varying levels of ability.
English Language Learners	Use a slow, but natural rate of speech; speak clearly; use shorter sentences; repeat
	concepts in several ways.
	When possible, use pictures, photos, and charts.
	Corrections should be limited and appropriate. Do not correct grammar or usage errors
	in front of the class.
	Give honest praise and positive feedback through your voice tones and visual articulation whenever possible.
	Encourage students to use language to communicate, allowing them to use their native
	language to ask/answer questions when they are unable to do so in English.
	Integrate students' cultural background into class discussions.
	Use cooperative learning where students have opportunities to practice expressing ideas
Loomong with on IED	<ul> <li>without risking language errors in front of the entire class.</li> <li>Use concrete examples to introduce concepts.</li> </ul>
Learners with an IEP	Make learning activities consistent.
	Use repetition and drills spread over time.
	Provide work folders for daily assignments.
	Use behavior management techniques, such as behavior modification, in the area of
	adaptive behavior.
	Break assignments into small segments and assign only one segment at a time.
	Demonstrate skills and have students model them.
	Encourage students to function independently.
	Give students extra time to both ask and answer questions while giving hints to
	answers.
	• Give simple directions and read them over with students.
Lography with a 504	Shorten the number of items on exercises, tests, and quizzes.
Learners with a 504	Refer to page four in the Parent and Educator Resource Guide to Section
	504 to assist in the development of appropriate plans.
1	

## Indicators:

8.1.a.1-3, 5-9 8.1.b.1-12

8.2.a.1-3

8.2.b.1-6

8.2.c.1-3

## Integration of 21st Century Skills

#### Indicators:

CRP1. Act as a responsible and contributing citizen and employee.

CRP2. Apply appropriate academic and technical skills.

CRP3. Attend to personal health and financial well-being.

CRP4. Communicate clearly and effectively and with reason.

CRP5. Consider the environmental, social and economic impacts of decisions.

CRP6. Demonstrate creativity and innovation.

CRP7. Employ valid and reliable research strategies.

CRP8. Utilize critical thinking to make sense of problems and persevere in solving them.

CRP9. Model integrity, ethical leadership and effective management

CRP10. Plan education and career paths aligned to personal goals.

CRP11. Use technology to enhance productivity.

CRP12. Work productively in teams while using cultural global competence.

### Unit Title: Unit 8 - Graphic Design Careers

### **Unit Description:**

Students will research careers in the graphics industry. Students will identify areas of interest within the graphic design world from advertising, image generation, photography, to teaching. Students will apply concepts used in all of these fields to various projects in an effort of simulating these industries. Students will attempt to connect and form relationships with professionals in these fields to learn the importance of networking and professional relationships. Students will develop professional portfolios that will be a key factor in their college and career opportunities.

#### **Unit Duration:**

### **Desired Results**

#### Standard(s):

#### 9.3 Career and Technical Education - Arts, A/V Technology, & Communications Career Cluster

All students who complete a career and technical education program will acquire academic and technical skills for careers in emerging and established professions that lead to technical skill proficiency, credentials, certificates, licenses, and/or degrees.

**Indicators:** 9.3.12.AC-DES.1 – 2, 9.3.12.AR 1 – 5, 9.3.12. AR – AV.1 – 2, 9.3.12.AR.B4, 9.3.AR-PRT. 1 – 3, 9.3.12.AR-VIS.1 – 3, 9.3.IT-SUP.2-3, 9.3.IT-WD. 1 -4, 6, 8, 10, 9.3.ST-ET.4

#### **Understandings:**

Students will understand that...

- No one starts at the top and you must work hard to accomplish your goals in life
- Programs, applications, and processes are consistently changing causing to evolve with the changes around you
- Quality is more important than quantity

#### **Essential Questions:**

What is the job outlook for the graphic design industry?

Why is it essential to be hard working and a selflearner in the graphic industry? What is a professional portfolio?

## Assessment Evidence

## **Performance Tasks:**

- Guest Speakers
- The Profit
- Marketing
- FBLA Competitive Events
- Independent Contractors (99 Designs)

## Other Evidence:

- Participation Grade
- Check for Understanding
- Questioning
- Teacher observation

## Benchmarks:

Project Rubrics

## Learning Plan

Learning Activities: Guest Speakers The Profit Marketing FBLA Competitive Events Independent Contractors (99 Designs)

Resources: Graphic Design Solutions Text Book, White Board, Projector, Adobe Creative Suite, Printers, Paper, Digital Camera, Memory cards, Memory card readers, Tablets, Scanners, Internet, Font and brush website

Unit Modifications for Special Population Students			
Advanced Learners	<ul> <li>Provide ample opportunities for creative behavior.</li> <li>Create assignments that call for original work, independent learning, critical thinking, problem solving, and experimentation.</li> <li>Show appreciation for creative efforts</li> <li>Respect unusual questions, ideas, and solutions.</li> <li>Encourage students to test their ideas.</li> <li>Provide opportunities and give credit for self-initiated learning.</li> <li>Avoid overly detailed supervision and too much reliance on prescribed curricula.</li> <li>Allow time for reflection.</li> <li>Resist immediate and constant evaluation.</li> </ul>		
Struggling Learners	<ul> <li>Avoid comparisons to other students.</li> <li>Assist students in getting organized.</li> </ul>		
	<ul> <li>Give short directions.</li> <li>Use drill exercises.</li> <li>Give prompt cues during student performance.</li> <li>Let students with poor writing skills use a computer.</li> <li>Break assignments into small segments and assign only one segment at a time.</li> <li>Demonstrate skills and have students model them.</li> <li>Give prompt feedback.</li> <li>Use continuous assessment to mark students' daily progress.</li> <li>Prepare materials at varying levels of ability.</li> </ul>		
English Language Learners	<ul> <li>Use a slow, but natural rate of speech; speak clearly; use shorter sentences; repeat concepts in several ways.</li> <li>When possible, use pictures, photos, and charts.</li> <li>Corrections should be limited and appropriate. Do not correct grammar or usage errors in front of the class.</li> <li>Give honest praise and positive feedback through your voice tones and visual articulation whenever possible.</li> <li>Encourage students to use language to communicate, allowing them to use their native language to ask/answer questions when they are unable to do so in English.</li> <li>Integrate students' cultural background into class discussions.</li> <li>Use cooperative learning where students have opportunities to practice expressing ideas without risking language errors in front of the entire class.</li> </ul>		

Learners with an IEP	Use concrete examples to introduce concepts.			
	Make learning activities consistent.			
	• Use repetition and drills spread over time.			
	Provide work folders for daily assignments.			
	• Use behavior management techniques, such as behavior modification, in the area of			
	adaptive behavior.			
	• Break assignments into small segments and assign only one segment at a time.			
	• Demonstrate skills and have students model them.			
	• Encourage students to function independently.			
	Give students extra time to both ask and answer questions while giving hints to			
	answers.			
	• Give simple directions and read them over with students.			
	<ul> <li>Shorten the number of items on exercises, tests, and quizzes.</li> </ul>			
Learners with a 504	Refer to page four in the Parent and Educator Resource Guide to Section			
	504 to assist in the development of appropriate plans.			

- CRP1. Act as a responsible and contributing citizen and employee.
- CRP2. Apply appropriate academic and technical skills.
- CRP3. Attend to personal health and financial well-being.
- CRP4. Communicate clearly and effectively and with reason.
- CRP5. Consider the environmental, social and economic impacts of decisions.
- CRP6. Demonstrate creativity and innovation.
- CRP7. Employ valid and reliable research strategies.
- CRP8. Utilize critical thinking to make sense of problems and persevere in solving them.
- CRP9. Model integrity, ethical leadership and effective management
- CRP10. Plan education and career paths aligned to personal goals.
- CRP11. Use technology to enhance productivity.
- CRP12. Work productively in teams while using cultural global competence.